Modified Rules of

SUNCORP (

Game **Parameters** Set tier: 7-8 year olds GO tier: 9-10 year olds **Match Duration** 4x 8 minute quarters 4x 10 minute quarters **Goal Post** 2.4m high 2.4m-3.05m high Ball Size Size 4 Size 4



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Management	Centre Pass	Set tier: 7-8 year olds Centre pass is taken by the non-scoring team.	GO tier: 9-10 year olds Alternate centre pass
	Substitutions	The game time should be evenly distributed amongst all players	The game time should be evenly distributed amongst all players
		A team can make unlimited substitutions at any time.	\boldsymbol{A} team can make unlimited substitutions any time.
		Players should experience all positions over the course of the program/ season	Players should experience all positions over the course of the program/ season
	Penalty Pass	Player taking the penalty pass must stand in the correct position and wait for the offending player to stand out of play before passing	Player taking the penalty pass must stand in the correct position and wait for the offending player to stand out of play before passing
	Advantage	The advantage rule should not be applied, with the exception of advantage goal	The advantage rule should not be applied with the exception of advantage goal
	Awards and Scoring	No scores should be kept and no finals are played	Scores may be kept but no ladder produce no finals are played
		No best and fairest awards should be awarded	No best and fairest awards should be awarded
	Coaching	The coach may enter the field of play to provide players with immediate feedback as required	The coach may move along the sideline (but not interfere with the umpire) to provide players with immediate feedback
		If the game is one-sided, coaches should use any means necessary to ensure a good experience for all players. This could include: Rotation of players into positions	as required If the game is one-sided, coaches should use any means necessary to ensure a goo experience for all players. This could include:
		they don't usually play Rest more skilled players 	Rotation of players into positions the don't usually play But were abilled players.
			 Rest more skilled players Centre pass is taken by the non-scoring team







Set tier: 7-8 year olds GO tier: 9-10 year olds Time to Up to 5 seconds Up to 4 seconds pass ball **Short Pass** Ball must be thrown (not handed) to Ball must be thrown (not handed) to another player another player If two players from the same team If two players from the same team gain gain possession of the ball in quick possession of the ball in quick succession, this is not considered a short pass succession, this is not considered a short pass A player who fumbles while gaining Replayed Ball While the usual rules for replay apply, possession of the ball will not be consideration must be given to the age and considered to have replayed the ball. skill level of the players in determining whether a player has control of the ball A player may bat or bounce the ball up (i.e., some fumbling should be expected to 2 times to gain possession and allowed) Footwork 1-2 steps to regain balance allowed Shuffling on the spot to regain balance





