









Attacking Skills & Activities

Teel	na Dainta	Common Emer
	ng Points Sprint strongly to the ball, either	Common Errors 1. Leading too soon
	directly forward or diagonally at a 45	2. Step back before driving forward or taking
	degree angle to the free side	off with the incorrect leg
2.	When the lead is to the right, take off	3. Run with body "flat" to ball
	with the right leg and vice versa	4. Arms swing across body or not at all
3.	Emphasis should be on strong first	5. Lead is to the side but not towards the bal
_	three or four steps with shoulders in	6. Slowing down before the pass is taken
	direction of lead	7. Landing on the inside leg
4.	When leading to the right, land on the	
	right foot and pivot to the right	
5.	When leading to the left, land on the	
	left foot and pivot to the left	
6.	Strong arms to accelerate	
7.	Maintain lead onto ball	
Activit	y 1	
1.	x1 passes to T then makes a straight	т
	lead left or right (at a 45 degree angle)	▶ ↑ ★
	or forward	X1
2.	Receive a pass from T, pivot and pass to	X2
	x2	Х
3.	Return to end of line	
Activity 2		
Straight Lead		X1
Lines 1.	Six players form a line, three metres	1
т.		
2.	apart x1 starts with ball, throws to self (for	x ₂
۷.	timing), x2 makes a straight lead	↓
	forward to receive pass, pivot and pass	↓
	to x3 on lead	×3
3.	Work ball up and down court	×3 ▼
3. 4.	Change straight lead to left or right	↑
 5.	Repeat other side, then give players	
	choice of which lead they perform	











SINGLE DODGE

All movements when dodging should be quick and decisive. Good balance, footwork and quick decision-making help to execute this skill.

Teaching Points

- 1. Eyes on thrower
- Body upright, feet shoulder width apart, slightly bent knees and hips
- 3. Move a few steps away from the intended catching position
- Place outside foot strongly on ground and push off in the desired direction, turning hips to face towards direction of travel
- 5. Use arms to accelerate and extend to receive ball

Common Errors

- 1. Feet too far apart
- 2. No weight transfer onto the outside foot
- 3. Push off on the inside foot
- Dodge not a definite movement just a sway
- 5. Movement too slow, allowing the defender to hold the attacker's position
- 6. Moving head and losing sight of the thrower
- 7. Eyes and head looking down
- 8. Arms beside body and not used to increase power

Χ1

X2

Х

Activity 1

- x1 passes to T then makes single dodge left then right (or vice versa), receives pass from T, pivots and passes to X2
- 2. Return to end of line
- A cone may be used initially to ensure first move is definite











CHANGE OF DIRECTION (TWO STRAIGHT LEADS)

Being able to change direction quickly will assist the player to create space for themselves or teammates. The initial move must be convincing enough to elicit a response from the defender.

Teaching Points

- Sprint strongly to the ball, either directly forward or diagonally at a 45 degree angle, shoulders should be in direction of movement
- 2. Emphasis should be on strong first three to four steps
- Push off strongly on outside foot and use inside foot as take-off foot to move into a new space
- 4. Emphasis again on strong first steps when moving to the new space

Activity 1

 Players drive through cones focusing on a strong change of direction

Common Errors

- 1. Leading too soon
- 2. Shoulders not turned in direction of lead
- 3. Push odd on the inside foot
- 4. Movement onto second move not definite
- 5. Not changing direction into a free space
- 6. Arms beside body and not used to increase power
- 7. Eyes and head looking down

