DOUBLE DODGE

PURPOSE

Double Dodging is a quick movement to the left / right / left or vice versa. Double Dodging is often used in confined spaces eg GS v GK or WA v WD on Centre Pass or trying to get onto the goal circle.

EXPLANATION / DEMONSTRATION - Skill Progression I

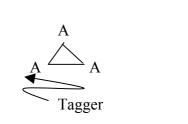
Teaching Points

- 1. Demonstrate what a double dodge looks like
- 2. Keep body upright, balanced stance with weight on balls of feet
- 3. Suddenly change direction by bending knees and pushing off strongly with the opposite foot in the new direction e.g. lead left push off right foot
- 4. Use arms to lead off in new direction
- 5. Lead towards the ball
- 6. Use short quick steps

BASIC MOVEMENT WITHOUT EQUIPMENT – Skill Progression No. 2

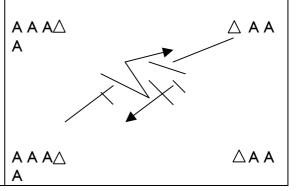
Set up a working Grid - groups of 4

 3 Players join hands creating a triangle; 4th player double dodges strongly to left and right trying to tag the back person – A's doing likewise



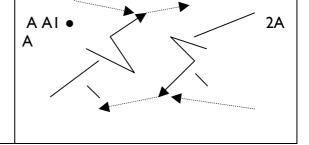
BASIC MOVEMENT WITH EQUIPMENT - Skill Progression No. 3

- 1. Set up in C 1/3 Equal players to each corner
- 2. Clash 2 A's from diagonal corners sprint into the middle both must double dodge L, R, L then lead
- 3. Vice Versa double dodge R, L, R then lead



ADD BALL AND THROWER - Skill Progression No. 4

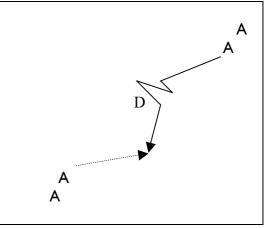
- Cross over Double Dodge As above - L, R, L double dodge receive ball from Left side - vice versa
- 2. You may designate the middle corridor as a 'no go zone' now that ball has been put in



A A 2	•1 A
A	

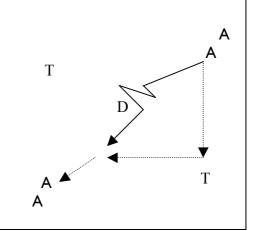
ADD OPPONENT - Skill Progression No. 5

- I. Add a passive defender -
- 2. IST set up defender in the middle A lead hard at D then double dodge
- 3. 2nd set up defender in front of A both facing forward double dodge first then lead to created space
- 4. A's receive the ball from the other end
- 5. Rotate Defender regularly
- 6. Drill can be positioned straight up and down court



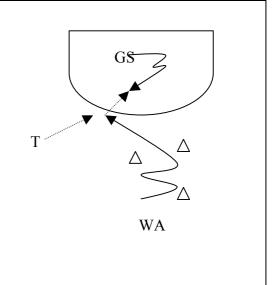
DYNAMIC DRILL - Skill Progression No. 6

- I. IST set up in the middle A lead hard at D then double dodge
- 2. 2nd set up in front of A both facing forward double dodge first then lead to created space
- 3. If Attacker can't get past the Defender within the 3 seconds for T to deliver A must lead back to the start and receive ball back again and then have another go at double dodging to get rid of defender



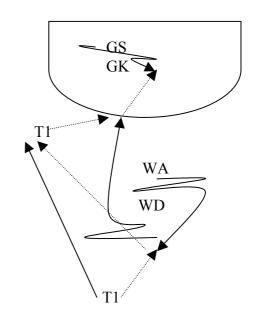
COURT APPLICATION - Skill Progression No. 7

- Set up a few cones for WA to double dodge through – mix up whether you do one dodge, two or possibly three
- 2. Remove cones add a defender
- Add GS in goal circle timing her double dodge to receive ball from WA



COURT APPLICATION Cont. – Skill Progression No. 7

- I. Start with TI having the ball in C /I3
- WA work hard on the double dodge to drop off WD and receive the ball from TI
- 3. TI lead toward the goal circle on the 45
- 4. WA pass to TI
- 5. WA then must double dodge / dodge etc to get back to the goal circle



- 6. Add: two defenders on WA and get her to work hard on the double dodge to split them up same set up as above.
- However if WA can't get free inside the 3 seconds T must work with GS until WA can get onto the circle edge
- 8. Add: T2 who becomes the GA and continue the same set up.

Can be set up anywhere on court for the various positions.